

How to play:

Aim: To get rid of all you cards first

Deal: Deal 3 cards face down to each player these are not to be looked at, deal three further cards face up to each player, and the 3 more card faces down, the last 3 can be looked at. See picture below.

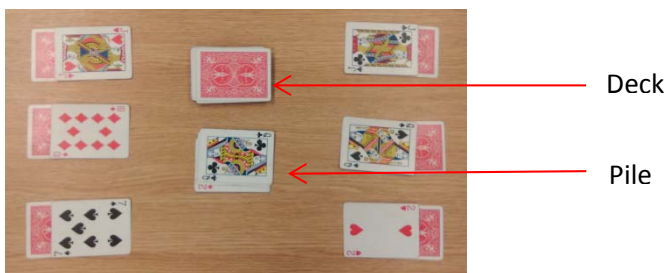


The remaining cards are placed in the middle of the table.

Players pick up the final 3 cards dealt; any of these 3 cards can be swapped with any of the 3 face up cards on the table, but only before the first card is played.

The player to the dealers left plays first and can put down any card he chooses, he then picks another card up from the deck

Play then passes to the next player on his left; he must play a card which is equal to or higher than the card on the table, or a magic card. If they are unable to do so they must pick the pile of cards up.



~Aces are high~

*Magic cards:*

*2 – Resets the pile and cards continue to be played 2 or higher*

*7 – Next card must be lower than a 7 or magic. (Not a Jack)*

*9 – Is a pass*

*10 – Burns the pile, if played the existing pile is put to one side; player up picks up a card from the deck then puts a card down to restart the game, again picking up as normal.*

*Jack – Reverses the direction the game is going i.e. anti-clockwise instead of clockwise. (Can only be played in number sequence, not on a Q,K,A or 7). 2 or four jacks played together does not reverse the game, 1 or 3 Jacks reverses direction.*

More than one card of the same face value can be played at the same time, however only one card is picked up from the deck.

Once the cards in your hand are gone, players can then use any of the 3 cards that are face up on the table (again cards of the same face value can be played together).

If you have to pick up at this stage the card you would have played from the 3 face up can also be added to your hand. You must play the cards in your hand before you can use the face up cards on the table.

When those 3 cards are used, players use the final 3 face down cards but have to play them blind, these cannot be turned over before playing.

If you can play a card you have to play that card, no tactical picks ups are allowed.

The name of the game:

Latin: caput stercore

Spanish: la cabeza de mierda

Danish: lort hoved

German: Scheiße Kopf

English: Shithead